ALEX SIMON

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PROFILE

A Self-Describe technology geek with an insatiable appetite for knowledge and experience. Currently contributing on a fast-paced team to highly complex project but with a desire to meet the next challenge. Describe by my peers as loyal, hardworking, and diligent.

EXPERIENCE

Senior DevOps Engineer, Electronic Arts; Remote — 2022-Present

- Member of a new team building infrastructure for unannounced product
- Helm library charts for developers to be able to quickly deploy apps
- Develop CI/CD pipeline that fits the needs of developers
- Explore all possible solutions for new applications
- Spin up Infrastructure using Terraform

Cloud DevOps Engineer, Activision; Remote — 2020-2022

- Critical member of the Cloud Infra Team
- Migration of various internal and external facing apps from AWS to GCP
- Designed cloud ecosystems to meet Activision's Global Security Policies
- Consulting with internal app-dev teams to move to a true CI/CD pipeline
- Managed ArgoCD and developed Helm templates for teams to easily deploy

Media Systems Engineer, Walt Disney Studios; Burbank, CA — 2018-2020

- Red Hat OpenShift Container Platform
- AWS and MSFT Azure
- Terraform, Ansible, Chef, Aspera Faspex
- Jenkins, CI/CD best Practices

EDUCATION

Cal State University, Northridge; Northridge, CA

B.S. Computer Information Technology

Minor Media Management

SKILLS

- AWS, GCP
- Kubernetes, Docker, ArgoCD
- Terraform, YAML, Helm, Ansible
- JIRA, Confluence
- Datadog, Grafana, Prometheus
- Gitlab CI, Github Actions, Jenkins
- Cassandra, Kafka, MongoDB